EGE 2123 - Entrepreneurial Engineering Design Studio

SPRINT 2 In-Class Consulting Day Prep Worksheet

TEAM NAME	DATE
For In-class Consu	ting Day your team will demonstrate the final concept you've selected in three important ways:
drawing in ○ Co ○ Co	chitecture Document - Share your drawing with the class and discuss the <u>descriptions of each component</u> as labelled on the cluding: Inponent function Inponent function Inections/interfaces with other components Inections of each components Inections of each component of each compo
WhDo	cifications - Describe to the class how you will measure the success of your design - set specifications did your team set for your design? These specifications best represent how a successful design will meet your customer needs and create value for the customer(s) or did you set the values for each metric?
3. Level 2 Pro	totype - Demonstrate your full-scale model and how it works.

Gathering Customer Feedback at SPRINT 2 REVIEW

1. (One critical piece of information that your team MUST OBTAIN at this SPRINT 2 REVIEW is the price that your customer(s) is willing to pay for your	
1	product. PRICE:\$	
2. \	our team should be asking the customer for feedback on the viability of your final concept. Use the Level 2 prototype to demonstrate the concept to	
t	the customer and ask for feedback.	
	Who do you need to speak to? User? Participant? Volunteer? Supervisor? Director?	
	What questions will your team ask to obtain the information you need?	
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	How will the feedback you receive affect your design decisions?	
	After you gather the necessary customer feedback, summarize what you learned? How does it affect your design moving forward?	